

CLEARANCEJOBS JOB CLASSIFICATIONS

ClearanceJobs is the leading specialized career site for security cleared candidates. ClearanceJobs is focused on providing HR managers, recruiters, staffing firms and consultants a smarter method of reaching the very best candidates.

Below is a sampling of common job classifications found on ClearanceJobs.com.

Military and Law Enforcement

Intelligence Analysis

Interrogator

Investigator: Background Checks Investigator: Law Enforcement Linguist, Translator or Interpreter

Security: Guard

Security: Force Protection

Information Technology

Database Administration: mySQL, Oracle,

SQL

Database Development

Embedded Developer

Geospatial/GIS-Analysis or Programming

Graphic Design

IT Hardware: Unix or Linux

IT Software: C, .net, Java/J2EE, OO Design Network/LAN/WAN Administration or Design

Network Administrator

Project Manager

Quality Assurance Testing

Software Development

System Administration: Backup/Recovery,

UML

Systems Analysis or Engineering

Tech Support/Help Desk

Tech Writing

Testing: Electronics or Software

User Administration

Web Developer

Construction

Carpentry

Electrical

General Contracting

Plumbing

Human Resources and Staffing

Facility Security Officer (FSO)

General Human Resources

Recruiter: Technical, Corporate, Agency

Engineering

Aerospace and Aviation Engineering

Avionics

Biomedical Engineering

Chem, Bio, Radiological, Nuclear (CBRN)

Chemical Engineering

Civil Engineering

Design/Industrial Engineering

Electrical Engineering

Mechanical Engineering

Military Communications Engineering

Military Hardware Engineering

Military Software Engineering

Nuclear Power Engineering

Operations Engineering

RF Engineering

Telecommunications Engineering

Business Professionals

Accounting/Finance

Administration/Clerical/Secretarial

Advertising

Business Development

Customer Service

Federal Sales

Legal

Logistics, Supply or Purchasing

Marketing

Medical Professionals

Product Management

Professional Services

Project/Program Management